The Three Kingdoms Land

The Three Kingdoms land is modelled after the historical map of China split into Wei, Shu, and Wu regions. The land will be split into unique squares, and the land that's closer to the center gives more perks.

Utility

These lands are where you can host, stake, and monetize events. Conquer and own your base of operations where you can fight and expand your territory.

The Three Kingdoms History

During the final years of the Eastern Han dynasty, the Yellow Turban Rebellion broke out under the leadership of Zhang Jiao, with cities and regions forming their own alliance for survival. The country then broke into civil war while China was divided into three spheres of influences - Cao Cao dominating the North, Sun Quan the South and Liu Bei, the west. This is how our story begins, fight through the land of chaos hand in hand, and watch your future unfold in the era of the Three Kingdoms.
Project Introduction

- Collect Unique TTK Characters, Weapons, Accessories and Conquer Land
- Grab in game currency & experience the thrill of unveiling unique rare Hero's and a piece of land, only you can truly own!
- Supercharge Your Collection & Earn currency and land

The Three Kingdoms characters are;
* Digitally mastered art
* Unique digital collectibles
* Varying scarcities
* Each of The Three Kingdoms characters are backed by a truly unique NFT and can be unpacked with in game tokens.
The GameFi Landscape

1st Gen NFT Games (2017-2019)
- Mainly Based on digital collectables
- Idle / Passive game experience
- Basic graphics and animations
- Lacked long-term player engagement

2nd Gen NFT Games (2019 – present)
- Play-to-Earn (P2E) – Limited number of ways to earn
- Mainly Cartoony and dated graphics
- Limited Gameplay

3rd Gen – The Three Kingdoms
- P2E – Multiple ways to earn
- High End Graphics
- PvE and PvP – Multi level game play
- PvP Tournaments and rewards
- Staking as a game play, siege Cities for control
- Deep strategy and storyline
- Long term Road Map and development
NFT Overview

56 Different Characters at launch

72 Initial Unique Cards
NFT Overview

Each Characters have 6 Attributes
2021 Q4 – Phase Zero
(Play to Earn - Passive Game Play)

PvE

Outskirts Recruit NFTs
» Earn NFTs

Phase One

Siege Empty Cities
» Stake NFTs + LP, earn NFT + Token

Occupy Cities
» Players earn APY, Currency and NFTs
» Addition Attributes (Attack/defense) and Yield% for each city owned
Phase Two
(Play to Earn - Passive Game Play)

PvP attack and defend cities

Defend your Cities
» Attackers Places NFT and Stake
» Defenders Places NFT and Stake

» Winner occupies the city and earns APY, Currency, NFTs +Attributes
Phase Three  
*(Play to Earn - Active Game Play)*

**PvP – Arena and Tournaments**
- Player NFTs vs Player NFTs
- Stake for Stake

**Future Installment**
- City Councilors (Clans)
- Whales and dolphins work together to defend cities and share rewards
- Market Place
- Individual and Clan quest (Daily, weekly, monthly)
- Lumber yard - Catapults
- Shipyard - Boats vs Boats River Fights
- Cavalry
- Battle of Redcliff, Guandu etc...
NFTs Showcase - Diao Chan

*Champions subject to change at launch
NFTs Showcase - Lu Bu

*Champions subject to change at launch*
NFTs Display

*Champions subject to change at launch
Strategic Partners

**MAGNUS CAPITAL**
Experienced Crypto investment and advisory firm

**DAO Maker**
Influencer Network, Established Launchpad

**LINKPAD**
Extensive connection on social platforms

**SMO CAPITAL**
Specialized in advising, strategy, resourcing and marketing

**CoinUnited.io**
Operates the biggest bitcoin ATM network in Asia

**DOUBLE PEAK**
Specialize in spotting startup gems, with a solid record
Advisors

- RAPTOR CAPITAL: Major investor in Vietnam, operates a major Vietnam creator Network
- cinchblock: Marketing support, Hong Kong Incubator
- BOX MINING: Long time crypto investor, invested in metaverse and crypto games